Strategy Brief



User Experience Improvement Project

User Experience Improvement Project

This document covers some topics that were discussed at a meeting between Derk Solko, Jennifer Geske, and Michael Adcock on July 15th, 2009.

Background

BoardGameGeek is preparing to launch a related site covering RPG games and materials. This new site and the original BGG site will be presented under a more general GeekDo branding. During the nearly 10 years that BGG has existed, it has grown in content, functionality, and number of users. This growth has been gradual, and it has been a while since the design was critiqued. With the planned expansion of the GeekDo brand, there is concern about the user experience and information architecture (UX/IA) of the BGG site (and the RPG site).

BoardGameGeek seems to be built around two core ideas:

- It is the premier **information resource** for boardgames on the web.
- It supports an active community of boardgame enthusiasts.

Approach

Since a dedicated, active, and vocal community has grown up around BGG, care must be taken when proposing any changes to the site. All changes should address **specific goals**, and should be based on **user research**. Done correctly, this research can both inform us about possible changes, and also give the community a sense of participation or ownership of these changes. (Note that I'm **not** suggesting design by committee – just because we provide a way for the users to contribute, it doesn't mean we have to do what every one of them suggests!) An even higher level of transparency and collaboration should exist between the IA/UX team and the stakeholders (Scott Alden, Derk Solko, etc.), considering the distributed nature of the people involved.

Things we need to answer:

- What are the stakeholder goals for this project?
- Who are the users, and how do they currently use the site?
- What currently works well on the site? What shouldn't change because people depend on it?
- What doesn't work well on the site?

Possible Goals

The following are only suggestions to consider based on my initial review of the site, and the discussion in the <u>BGG is Looking for a Web Designer</u> thread. These are also very general – the real goals that drive the project should be more specific.

Michael Adcock 2 of 4

Assist new (and existing) users

- Improve the identity/branding of the site across all pages. (Where am I?)
 - o Put the site banner across the top of each page, and provide a brief description of site.
- Create a better landing page for new users who are not registered. (What is all this stuff about?)
- Showcase features/functionality in a way that encourages discovery. (What can I do on this site?)

Earn more money

- Find ways to retain current users.
- Bring new users to the site.
- Organize ads in a meaningful way.
 - The store ads should be grouped and labeled (example: "suggested retailers").
 - o Remove banner ad at the top which affects credibility and identity of site.
- Encourage new and current users to visit the Marketplace.
 - Make the Marketplace easier to find (should be easily visible on game details page!)
 - Allows users to monitor the Marketplace more easily.
- Make donating easier or more attractive.
 - Clearly show what you get by donating.
 - Offer transparency to show that donating keeps the site alive. (We need \$X this month/year and have only collected \$Y, help us reach our goal...)

Build and grow community

- Perform user research to identify the common types of users.
 - Research can take the form of surveys (on/off BGG site), polls, feedback, server logs, etc.
 - o Create personas to represent users, and guide future development decisions.
 - o Identify user task flows through the site where do they come from and where do they go? Do we know why, and how can we direct them to things we want them to see?
 - o Based on this research, we can identify more specific goals.
- Ensure that the community is in some way part of the redesign process.

Michael Adcock 3 of 4

Thinking About Users and Content

To really understand how to create a great user experience, we need to understand the users! Sure, we could try to organize the menus better, but without an understanding of how people currently use the site, we might create a nicer looking menu that few people end up using. Even worse, we risk alienating users when something they expect to find gets moved. **The content should be organized in a way that makes sense to users.** Granted, we won't be able to make everyone happy, but we can at least try.

Possible research techniques and tools:

- **Surveys** Once we've identified questions we want to explore, we can create a survey and post the link on the BGG discussion forum. It will probably also be useful to create specific subgroups of users, and only send a survey to this smaller group of volunteers.
- Card Sorting This is particularly useful for sorting out the menu and navigation of the site.

 There are online card sorting sites, so it doesn't have to be done in-person. Essentially, how the participants choose to group the labels on a site can be very instructive.
- **Content Inventory & Site Map** In the case of BGG, it would be very helpful to have a clear list of all the different areas of the site. The site is very feature rich, and to be able to organize the content, you must know what is there.
- Competitive Analysis Is there anyone else on the web that provides the same thing BGG does?
- **Heuristic Evaluation** Basically, this is an "expert evaluation" of the site, using well defined usability criteria.

Documentation to explain design choices and support development efforts:

- **Personas** A few sample user descriptions born out of the user research findings might make it easier to discuss how different people would react to proposed changes.
- **User Flows** Based on what we learn from the research above, it might be helpful to display this in a visual form. It would show how users currently move through the site, or how we'd expect users to move through the site after the redesign.
- Wireframes Describe how the content should be laid out on each page.
- **Site Maps** In this case, the site map would describe the new organization of the site.

Appendices

At the end of this document are some current screenshots, current layout diagrams, and design inspirations/suggestions that will be used for discussion.

Michael Adcock 4 of 4

Types of BGG Users



- may have come from Google search or friend referral
- wants game info
- What is all this stuff?



- **Social Geek**
- wants to meet new enthusiasts online or in person (cons)
- likes hanging out on BGG to discuss stuff
- How can I join the community?



- **Enthusiastic Player**
- wants to find new games to play
- learns more about types of games, designers, etc.
- How can I find out more about ?



- **Casual Player**
- knows about BGG but rarely visits
- looks up game info occasionally
- Where's the info about that game?



- Collector
- wants to manage game collection
- interested in buying more games
- How do I track my collection on BGG?



- Designer
- wants to find comments and ratings on specific games
- may research existing games for ideas, etc.
- What kind of games do people like?



- accidentally discovered BGG
- Where am I?

Note: This is not meant to be an exhaustive list of possible user types or questions!

Bored at office, school or home?













×







Commission Intropes
Commission Intropes
At the Cartes of Layer Co. Ask (Fage 12.2.4.5.6.7.6.8)
Commission Intropes
At the Cartes of Layer Co. Ask (Fage 12.2.4.5.6)

— Cartoon by Brian Barling — Tramily Caming







Agricola	11	42/100	
Small World	What are	100	1
Race for the Galaxy	I E	A SEN	
La Haure	A TOTAL X	The same of the sa	ž.
Tales of the Arabian Nights	AND	ife	n
Warhammer: Invasion	MET. FIRMING TO	1	
Stronghold			
Automobile.	CI CAN CONTRACTOR		84.1
Arkham Horror	Medit Assert I Ending		2741013
Bettlester Gelectica		The second of th	
Through the Ages: A Story of	Warmamer Quest Boardgame—Complete + Extras 2 at 22h 54m 3 and 2 market 1 linking at 22h 54m 3 and 2 market 2 ma	tida	
Civilization		1d 33m	
Bettlestar			Inda
Gelactica: Pegasus Expansion	And the American Complete - Extract 2xt 2xt 3xt 3xt 3xt 3xt 3xt 3xt 3xt 3xt 3xt 3		
Twilight Struggle	Pharach FFG	10.10.10-	
Bridge Trail		=	
Space Alert	Goa - Roo Grande Games	25 11m	
Pandemic	Addrson Morror board name o/ Dark Sharach		
Fower Grid		16 10H 6H	tion 2
Fince	Early with a fin Prince Trade Will Come Commen	Towner With Scharge Complete - Extra 2 at 223 - 54m Mar 1 and 1 an	
Descent: Journeys in the Dark		16 4h 27m	10 to
Puerto Rico	Wheel course Statut No Statut Statut	War Walter	\$ 21.05
The Settlers of Caten		80 24m	
Agricolar Die Moorbauern		1d 18h 96m	4
Conflict of merces: Awakening the Beart - Russia		3d 54m	19
1941-1942 Oavs of Steam	World of Warcraft boardgams + Expansion	1d 7h 10m	
Admiral Acider			bids -
"It's a TRAP!"		Held 2 Was	
Salways of	NELLEGICAL TOTAL CONTRACTOR OF THE PARTY OF		Part
England and Wales	217 An Interview with Aldie	rend	yra 6
Pandemic: On the Book	83 The Top 25 Wargames	(M)	d- 25
The day of the same	112 Fm a Grit	mire	ria 5

d I	Geeklists (Count)		Fait :
217	An Interview with Aldie	rendyra	. 6
83	The Top 25 Wargames	much	. 25
112	Em a Grit	mirete	
78	Win a Free Avatari [Page 1.2.3.4.5]	emperor	_ 119
63	"Is this game HR Approved?" My gaming triumphs a work	0.421	18
54	Your Thrift Store/Bargain Finds: 13 - 19 July 2009. [Fage 1.2.3.4.5.6]	Great, III	139
58	Bought my first game last night. What was yours? [Page L2.3]	mrana	66
107	A geeklist of Grave importance. [Page 1.2]	TanyCli	43
71	How I Learnt To Play Wargames	de pyre.	\$4
67	Games With Refrigerators [Page 1.2]	pete be.	43
103	Game components you simply HATE! [Page 1.2.3.4	2) mishau	101
45	Parts of 800 you could have up on your monitor th would get you in more trouble with your boss than the EVONY ads		

67 Games With Refrigerators [Page 1.1]	pete be	43
103 Game components you simply HATE! [Fage 1.1.5.4.5]	minhau	101
Parts of BGG you could have up on your monitor that 45 would get you in more trouble with your boss than the EVONY ads	Nandarf	,
th 3 Reviews no	Herent	
3 Bohnanza Finger on the Pulses	Fistere	
6 Age of Steam Challenging, yes, But is there art? (Plus a brief musings on AoS vs. Power Grid)	desded12	2
11 Dominion: Intrigue More of the Same (but that's a good thing)!	Janis	2
5 Call of Ctholhe A quick run through (thru)	PRINCE	U
42 Dice Town (Video Review) Dice Town	TomVesel	
5 Dominion: Intrigue Dominion: Intrigue, first thoughts from about ten two player games.	meuld	3
 Die Sieben Siegel A trick-taking card game where the power of foresight would be most helpful. 	freeDhist	
23 Cleopatra and the Society of Architects Benny and the Society of Jets.	VisionTerG.	, ,
y ∃ Sessions III	T National (8	10
Bastogne: Screaming Eagles Under Siege Full game scenario	facemo	0

			79-1	
0	Bastogne: Screaming Eagle scenario	s Under Siege Full game	facemo	0
1	Nexus Ops Sunday night car	mage	graften	0
4	Ra A Rare, Rapid, Rabble-Ro	using Round of Ra	settlentare	. 2
3	Last Night on Earth: The Ze and Turn Order	mble Game Dead Heroes	network	2
6	B-17: Queen of the Skles is drops over Life.	hasion #8: the other Boot	minorpesa	2
4	Scarab Lords First game Bit. game Red strikes back	ve domination then next	guinnes.	0
3	Battlemist Three Player Batt My Place	demist, or, A Stalemate at	*****	1
0	Battlestar Galactica First ga	one of Battlestar Galactica.	000581968	.2
	BGG Marketplace		Pa. S	
40	inus Ope		\$39.99	53
ŧq.	surostvima Hext		\$33.00	1
40	wand		\$29.00	51
40	ordheim - City of the Damned		\$89.00	53
M	onsters Menace America		529.99	1

Mordheim - City of the Damned Moneters Menace America Midgard D

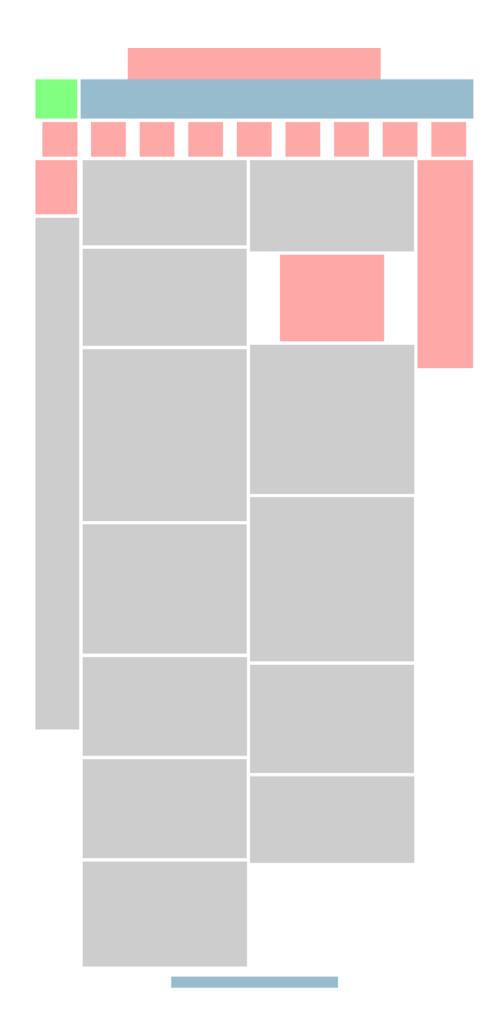
	- 10	*120
10 General Gaming Fantasy GeekBall Season 2: Sign Up Thread [Page 1.3]	1000rpm	24
g denied taking No more indecision! (Pick my next game)	Trending	2
2 Instruct Looking for a good FLGS in Oakland County	bullaceter	*1
29 Wargaming Over rated and under rated military leaders [Page 1.2]	wholes	48
3 Recommendations economic game for a 10 year old (must have fake money!) [Ruge 1.2]	10uni123	29
4 Recommendations Athembra for Fignce?	Natoryge	10
0 to 11 Yourself ArtsCow: RGB/CMVK?	Christindek	10
Commence Who is going to the WBC? [Page 1.2.3.4.5.6.7]	destation	122
25 General Gerning Pure Wargamer Torture	JosSteadmen	16
25 General Gening Gaming Etiquette: Kingmaking [Page 1.2.3.10.11.12]	No. No. No.	254
General Daming Please help me find this old game! (Extra challenging!)	militar	*
General Gaming A poli concerning a much debated topic: trackable hidden information	Adamino	14.
Game Forums+	end (Kennel) A	
Bettlestar Galactica: Pegasus Expansion General: 4 can we agree that spoler tags are completely pointless now? [Page 1.2]	So, hockeyed:	34
O. Andomobile various duction for Turn Order	054480	-

٠	Game Forums+	Fa-1	
4	Bettlester Galectica: Pegasus Expansion General So, can we agree that spoier tags are completely pointiess now? [Fega 1.2]	hickeyed	24
Ó	Automobile Variants Auction for Turn Order	QEWARD	
:	Race for the Galaxy General List of BGGers with > 300 Recorded Plays (RRG+TGS+RVI)	entranced	,
5	aber bitte mit Sahne derwal Error on Grape Playing Pieces?	manufil	23
0	Cave Troll noise Is a knight pushable by a wraith who's already in the room?	rues.	7
4	Race for the Galaxy: The Gethering Storm General Expansion includes: 18 Game Cards, 17 BLANK GAME CARDS177 [Page 1.2.2]	Don E	51
0	Conquest of the Empire various Chaos in Rome	TeClevdie.	2
0	Age of Empires III: The Age of Discovery Galanti How good is AOEIII with 2 players?	provence	7
0	Lock 'n Load: Heroes of the Blitzkrieg (several Ace Gunner	Peoleh, Deg	- 1
0	Flat Yop Autos Looking for the rules	michaelds	. 9
1	For Safe variants Homebrew version playable with 48 cards?	Respte	1
6	Race for the Galaxy General A ranking on the quality of homeworlds based on an analysis of 1700 games [Page 1.2]	menand	43
	BGG Related	(Ferry CAD	-

d i	RGG Related	To Passer A	10
1	800 Sugs Subscriptions Notification Bug	retpr	3
256	and behave feel the love! Free thumbs 6.00 to be had for all. [Page 1.2.317.10.19]	Stormpa-toet	424
0	800 General Golden Meeple Mystery?	kneumenn	4
47	and New Subscriptions system is up for everyone! (Fage 1.2.3.4.5.4.5.8.9)	dahaip	220
20	eco augs Flage not operating correctly	gisted	11
55	805 Name BGG is Looking for a Web Designer [Fage 1.2.912,13,14]	Alda	340
	800 Bugs Odd "Find My Wants" bug/feature	grandslam	0
112	800 Seneral Reiver Games Giveavely Contest - RESULTSI [Fage 1.2.1.4]	C+45/000-	**
105	800 Name RPG Gook OPEN BETA [Page 1.2.7.4]	deck	82
400	800 Nave Tigris has been updated [Fage 1.2.2.4]	Aldre	94

ó	8	Buying and Selling All (not Deals) Buying and Selling	Park	
0	Hot	Deals Automobile - In Stock at Coolstuff Inc.	Wodes	3
0	Bvs Mo	ng and sating Board game shop in Casablarica rocco - a bit urgent	Neetu	0
		Deels Colosseum \$26.99 + \$6.99 at Tanga U.S.	FTBree	0
0	FLC	ing and Selling Wants French version of PRINCES DRENCE which is beautiful	OF provence	2
0	ho	ing and Saling Tinners' Deal	TOWNS OF THE PARTY.	
2	blu	ing and saling Ra, dawn under, hey thats my fish e moon, munchion, settlers of catan	harparing	*
0	But & F	usple "Sid M. is Chilization 2ndEd" MILITARY and	ts seen	ń

\$19.50 \$28.00 M \$21.50 E



Bored at office, school or home?















[+] [+] [+] [+] [+] [+] [+]

QuickBar

Page: 1 2 3 4 5 6 7 8 9 10









The Hotness

Games | People | Company

Dungeonlords

Dominion: Intrigue

At the Gates of Loyang

Dominion

Race for the Galaxy: Rebel vs Imperium

Steam

Agricola

Small World

Race for the Galaxy

Le Havre

Tales of the Arabian Nights

Warhammer: Invasion

Stronghold

Automobile

Arkham Horror Battlestar Galactica

Through the Ages: A Story of Civilization

Battlestar Galactica: Pegasus Evpansion













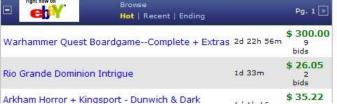






1	BGG News	[Edit Front P	age]
43	BGG News Geek of the Week #201 - Michael Becker [Page 1,2]	gschloesser	34
105	BGG News RPG Geek OPEN BETA [Page 1,2,3,4]	derk	82
105	Essen Boardgamegeek and Essen [Page 1,2,3]	derk	69
55	BGG News BGG is Looking for a Web Designer [Page 1,2,312,13,14]	Aldie	348
87	BGG News Dominion Promo Cards - STORE VACATION DATES [Page 1,2,3,4]	Kristine	76
111	BGG.CON BGG.CON 2009 Announced - November 19- 22 - Dallas, Texas [Page 1,2,3,4,5,6,7,8,9]	Aldie	221
453	BGG.CON Tips on BGG.con from a Veteran (updated for 2009) [Page 1,2,3,4,5,6]	mdp4828	129



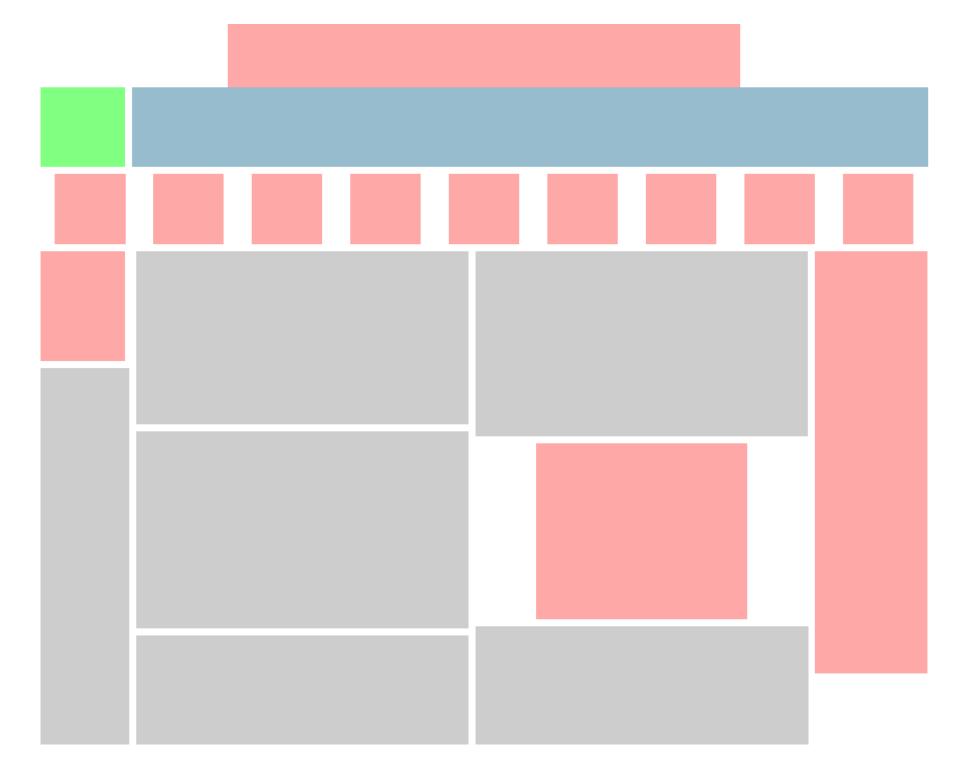




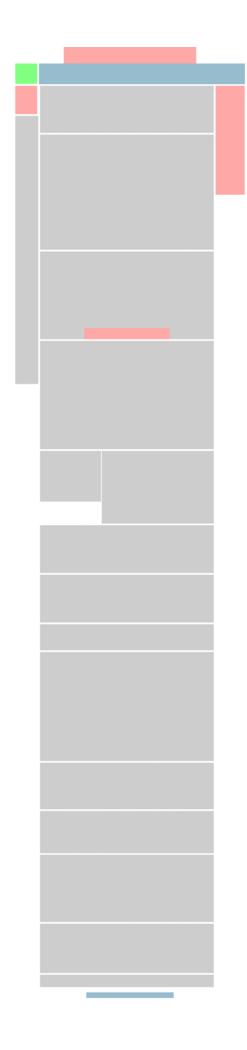


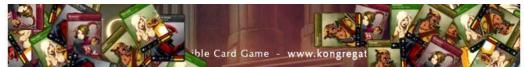




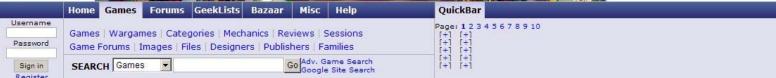














The Hotness

Games | People | Company

\$26.99

Dungeonlords

Dominion: Intrigue

At the Gates of Loyang

Dominion

Race for the Galaxy: Rebel vs Imperium

Steam

Agricola

Small World

Race for the Galaxy

Le Havre

Tales of the Arabian Nights

Warhammer: Invasion

Stronghold

Automobile

Arkham Horror

Battlestar Galactica

Through the Ages: A Story of Civilization

Battlestar Galactica: Pegasus Expansion

Twilight Struggle

Bridge Troll

Space Alert

Pandemic

Power Grid

Board Game Entry

Dominion (2008)

User Rating: 200 / 10 (7111 Ratings)

Your Tags: Add tags

Popular wishlist [+] own [+] 2-player [+] 4-player [+] 3-player [+] played [+] card [+] bsw [+]

Tags: watching [+] radar [+] [View All]

Plays: (1) Record a Play

Board Game Rank: 6 Fans: 517

Login to Become a Fan

Submit Corrections

Customize View

Subscribe

RSS Feed GameID: 36218

Jump To: Info | Description | Marketplace | Images | Forums | Stats | Recommendations | Files | GeekLists Linked Items | Web Links | User Information

Mechanic

Primary Name

Information



Browse 313 Images »
Slideshow

Sponsored by: Sci_Fi_City

Dominion \$31.47

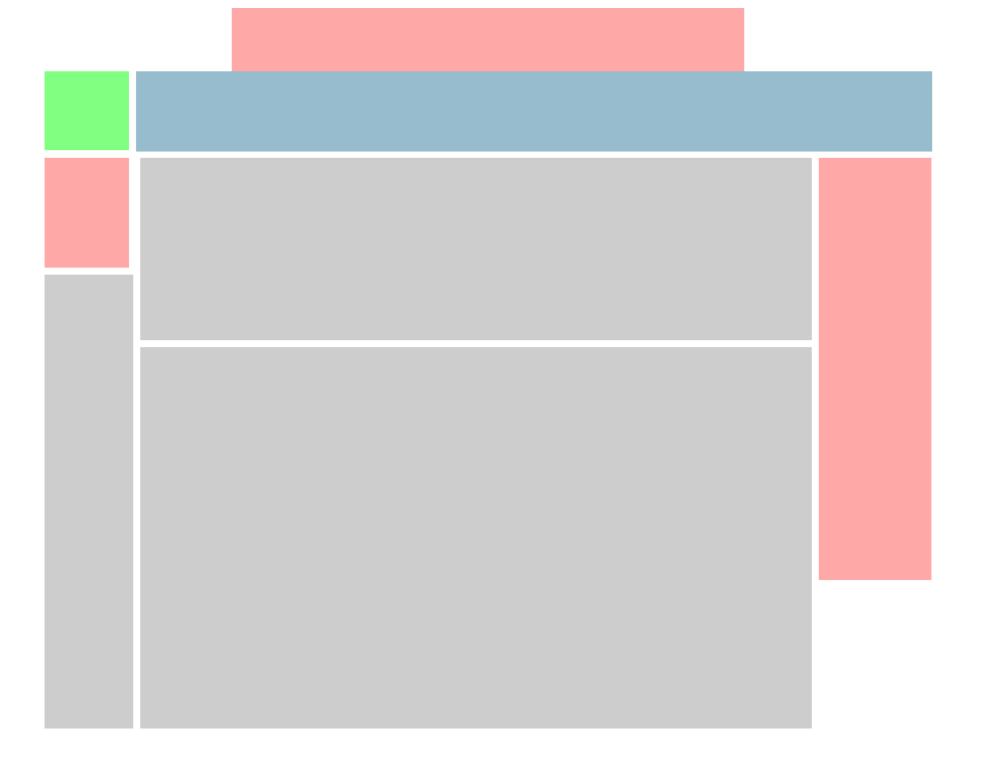
30% off most games, FREE SHIPPING available. Serving gamers for over 30 years! Buy an ad | View All

Designed By	Donald X. Vaccarino
Art By	Christof Tisch Claus Stephan Harald Lieske Show More »
Published By	999 Games Bard Devir Show More »
Year Published	2008
# of Players:	2 – 4
User Suggested # of Players	Best with 3 players Recommended with 2, 3, 4 players (324 voters) [poll]
Playing Time	30 minutes
Mfg Suggested Ages	10 and up
User Suggested Ages	10 and up (68 voters) [poll]
Language Dependence	Moderate in-game text - needs crib sheet or paste ups (117 voters) [poll]
Category	Card Game
Mochanic	Card Drafting

Hand Management

Dominion





ront Page Recent A	Additions Welcome					
	The state of the s			5575555 (ASSESSED ASSESSED ASS	AND DESCRIPTION OF THE PARTY OF	
oardGameGeek	BGG News			BGG Related Ho	ot Recent A	
- The state of the	21 BGG.CON Announcement: BGG.Con 2008 SPONSORS!	Anakin			Pg.	1
AN 37	15 BGG News 3 Days Left for Golden Geek Awards Voting!	Aldie	2		lott	
1	36 BGG News Fun Games Cafe Contest Results! [Page 1,2]	Aldie	37		nakinOU	
	82 BGG News 2nd Annual BGG Christmas Card Exchange [Page 1,2,3,4]	cgund	91	The state of the s	ajos	90
THE PARTY OF	138 BGG News Changes to the Secret Santa [Page 1,2,3,4,5,6]	TomVa:			lwi	253
G.	389 BGG News BGG Secret Santa 2008 (900+ involved!) [Page 1,2,315,16,17]	TomVa:			tarpino	44
earch .	126 BGG News 2008 Golden Geek Nominees Announced - Voting Open! [Page 1,2,3,4,	5] Aldie	110		omVasel	41
Games	g7 BGG.CON BGG.CON 2008 Announced - November 20-23 - Dallas, Texas [Page 1,2,319,20,21]	Aldie	500		ommynomad unkzter	10
Go	Market GeekLists H [Create] GeekLists H			Familia	CETTO PROCESSION OF THE	
Adv. Game Search Boogle Site Search	[Oreare]		g.1 <u>»</u>	Forums [Post »]	ot Recent A Pg.	
[Mailbox]	47 One Degree of Separation VIII: A Song Name Game for GeekGold! [Page 1,2,392,93,94]	unixrev	2337	26 Essen Metathoughts on Essen - Beyond the games	grandslam	200
BoB3K [Log Out]	35 Rejected Expansions	Jythier	22	1 General Gaming Boardgames Australia	caradoc	
	14 Google Trends for Boardgames (and other stuff)	1000rpm	18	5 General Gaming Tell me why to hate 4th edition D&D [Page 1,2,3]	Driver 8	
QuickBar	o Secret Santa Brasileiro	marceleza		2 General Gaming A Look Back (And A Sad Look At Now)	tracer300	33
ecently Viewed	86 Did you really read the rules? [Page 1,2,3]	barnyams3		O Press Releases Rebel Minis Releases New Ambush Alley Battlebox	Rebelminis	
ittleground: ossbows &	7 That one rule no one remembers	StatSig	9	2 Board Game Design No idea how this game will turn out	Distort	
atapults War Chest	64 The Latest Casualty of the Ongoing Financial Crisis - GEEKGOLD!	Cavedog		Wargaming Counter trays for Avalanche Press	mrbeanko	
arter Set attleground:	44 Rethinking Expansions	Blott	17	O Board Game Design Looking for mini Dinos	denverarch	
rossbows &	1 A first-comer's experiences at Essen [Page 1,2]	referee	26	15 General Gaming Everything Kramer Does, Someone Else Does It Better		
stapults Twin	33 Essen 2008 - Strategic Gamer's review	Brokito	10	15 [Page 1,2,3]	drunken	
moury Expansions Don't Know, What	7 Dr. Strangechange or: How I Learned to Stop Worrying and Love Obama	Blinko	9	0 Wargaming GMT - Fall 2008 offer	Fabpat	
You Want To	11 [POLITICAL] If You Were in Los Angeles, How Would You Vote?	J.L.Robert	19	2 Southeast Shreveport Strategy Games Group Meets Weekly on Tuesdays at 7	ob	333
ay?	8 Game boxes mostly filled with air	epsalon	24	² p.m.	Shrevep	335
ench	An european Ameritrasher/Wargamer got to Essen 2008 - photo heavy!	XX XX		6 General Gaming How much do you spend [Page 1,2]	Cardboa	10.5
wer Grid	264 [Page 1,2]	Firepigeon	50	7 Board Game Design Nato Map Symbols style graphics for chits	Distort	1
otland Yard	"Tune in next week when I screw up Medici and Princes of Florence" Rules	BaSL	275	O General Gaming Where to get metal coins?	ytter	:
idges of Shangri-	Errors GeekLists: The Meta-List or: One Big FAQ [Page 1,2,39,10,11]			13 Do It Yourself Custom SURVIVE! board. Progress updates as they come	Nazhuret	
, The Rex	45 Your Thrift/Bargain Store Finds: 27 Oct - 2 Nov 08 [Page 1,2,3,4,5,6]	schlappy	150	77 [Page 1,2]	NAME OF TAXABLE PARTY.	
Rex	3 26ª JogaSampa - Novembro de 2008 - O que levar?	fformig	9	8 Essen Special Essen Request for Terry Pratchett Settlers Board [Page 1,2]	Vetinari	-
m Tube	89 Essen 2008 Ranking Tracker	Lajos	19	O Board Game Design land yacht game parts	teufen	
cret Labyrinth	96 The Zooloretto Family	mschacht	19	19 QLD (Brisbane) Australia Wide Math's Trade - anyone keen? [Page 1,2,3,4,5]	Avenell	1
[All »]	45 Essen 2008 Photo contest [Page 1,2,3]	duchamp	60	Recommendations Good first racing game?	Patrick	::1
<i>tลกธล</i> า	80 Wargames: Up and Coming for 2009 [Page 1,2,3]	cmontgo2	52	O Board Game Design discussion of hex-and-counter wargame design?	NJames	
TODAY'S DAILY DEAL	5 Tower & Tavern 2 (TNT) 26/10/08	miggor	17	,	ot Recent A	a Care
1 liglin	Reviews H	ot Recent Pi	Active g. 1 >>	<u>a</u> =	Pg.	1
Prove	4 Flintlock: Black Powder, Cold Steel - Volume I: Carolina Rebels Flintlock A Publisher's Review	Mark	1	15 Planet Steam General Rally cry for a reprint w/English rules 30 Le Havre News Le Havre order window NOW OPEN [Page 1,2,3,4]	mvettem. Hanno	000
glia Wireless USB 2.0	5 Bloom Bunch of flowers with a bunch of tactics	Vitrioo	1	3 Le Havre General Pre-Order Emails [Page 1,2]	wittdooley	
YoIP Dialog Phone	18 Steel Driver Steel Driver - There is Still Room Left for Another Railway Game?	Michae		0 Herr der Ziegen General English Rules?	oyuncu	
\$19.99	5 Citadels Better than poker	mrgala	aga 2	O Fields of Fire General Charging Nov. 4th!!	sefton	
ot Games	3 Take Stock On the low end. Take Stock for 2-3 players.	Karmio		Memoir '44 - Operation Overlord General Memoir 44, Operation Overlord, and	Second section	
ominion pricola	15 Wooden Ships & Iron Men The Game That Makes Iron Men Cry & Whales Blubber	da	1	the Chitty Situation World at War: Eisenbach Gap Variants 4 Canadian Mechanized Brigade Group -	wittdooley	
Havre	18 Race for the Galaxy: The Gathering Storm I, Rapebot	dbuel	6	3 Custom Counters	Kozure	
anet Steam	10 Memoir '44 - Operation Overlord Review (w/Hedgrow hell)	Pascha	e O	5 Dominion General Dominion stats watch [Page 1,2]	Jonny5	
astle for all easons	10 Vino Vino – A Cork Dork's Review	jouslar		O Ghost Stories general Essen giveaway cards are different size!	Omnipre	
tor Arepo Tenet	5 Soccer Tactics If your kids play soccer, they might like this(but that's about it)	jrebelo		O Arkham Horror Variants My house Rules	Argael	
pera Rotas	5 Time's Up: Title Recall Yay! And the wall flowers shalt bloom!	D-607-007097	aga 1	22 Wiz-War General Redesign for Wiz War	kwanchai	
ace Alert			-	Descent: Journeys in the Dark General help! I am trying to decide whether to		

Maga BGG Related [Post *]	Hot Recent /	Active 1 >
O BGG General Final Day for Voting - Halloween Avatar Contest	Blott	2
21 BGG, CON Announcement: BGG, Con 2008 SPONSORS!	AnakinOU	5
340 BGG Suggestions New Microbadge Designs [Page 1,2,3359,360,361]	Lajos	9007
O BGG Suggestions Rotating game galleries	filwi	1
O BGG Suggestions Ranking of owned games	starpino	0
889 BGG News BGG Secret Santa 2008 (900+ involved!) [Page 1,2,315,16,17]	TomVasel	405
8 BGG News Announcing the 2008 AU/NZ-only BGG Secret Santa!	tommynomad	16
O BGG Bugs Javascript Issues	punkzter	0
Forums [Post 7]	Hot Recent /	Active
26 Essen Metathoughts on Essen - Beyond the games	grandslam	9
1 General Gaming Boardgames Australia	caradoc	1
5 General Gaming Tell me why to hate 4th edition D&D [Page 1,2,3]	Driver 8	62
2 General Gaming A Look Back (And A Sad Look At Now)	tracer300	11
O Press Releases Rebel Minis Releases New Ambush Alley Battlebox	Rebelminis	. 0
2 Board Game Design No idea how this game will turn out	Distort	7
O Wargaming Counter trays for Avalanche Press	mrbeanko	6
O Board Game Design Looking for mini Dinos	denverarch	1
5 General Gaming Everything Kramer Does, Someone Else Does It Better [Page 1,2,3]	drunken	52
0 Wargaming GMT - Fall 2008 offer	Fabpat	3
2 southeast Shreveport Strategy Games Group Meets Weekly on Tuesdays at 7 $$ p.m.	Shrevep	16
6 General Gaming How much do you spend [Page 1,2]	Cardboa	37
7 Board Game Design Nato Map Symbols style graphics for chits	Distort	15
O General Gaming Where to get metal coins?	ytter	13
3 Do It Yourself Custom SURVIVE! board. Progress updates as they come [Page 1,2]	Nazhuret	37
8 Essen Special Essen Request for Terry Pratchett Settlers Board [Page 1,2]	Vetinari	40
O Board Game Design land yacht game parts	teufen	2
9 QLD (Brisbane) Australia Wide Math's Trade - anyone keen? [Page 1,2,3,4,5]	Avenell	113
O Recommendations Good first racing game?	Patrick	17
O Board Game Design discussion of hex-and-counter wargame design?	NJames	6
Game Forums+	Hot Recent #	Active 1 🏽
.5 Planet Steam General Rally cry for a reprint w/English rules	mvettem.	18
O Le Havre News Le Havre order window NOW OPEN [Page 1,2,3,4]	Hanno	75
3 Le Havre General Pre-Order Emails [Page 1,2]	wittdooley	38
O Herr der Ziegen General English Rules?	oyuncu	2
O Fields of Fire General Charging Nov. 4th!!	sefton	1
2 Memoir '44 - Operation Overlord General Memoir 44, Operation Overlord, at the Chitty Situation	nd wittdooley	7

Omnipre... 13

















Search LUGNET

→ GO Advanced Options

Welcome to LUGNET - International LEGO Users Group Network, global community of LEGO enthusiasts. LUGNET unites LEGO fans worldwide through forums, web pages, and services.

Top Stories

Steve Hassenplug NOT building a robot!

Minifig Segway

Some Cafe Corner Compatible MOCs

Cycle 7 Ambassadors

Behind The Bricks LEGO Star Wars Fan Vote

Fun in Any Language

More Top Stories as highlighted by LUGNET Members

Forum Shortcuts

Traffic Report...

General

General Building Announce Events CAD Organizations

Themes

Adventurers Castle Harry Potter Model Team Robotics Space Star Wars Technic Town

Western

Trains Market

Auctions Brick Shops Buy/Sell Shopping

Local Australia ItLUG

rtlToronto More Forums... LEGO Ambassador Cycle 7 now open (5 Jun 2009) The nomination process for LEGO Ambassador Cycle 7 is now open. The LEGO Ambassador Program is designed to give the AFOL Community a direct line into the LEGO Company... Read

Brickworld - Registration Update (2 Jun 2009) On-line registration for Brickworld 2009 is closed. 556 registered attendees are coming to this year's event. If you still wish to be a part of Brickworld, you can register and pay at the event. Read more ...

Brickworld - LEGO Store Event & Discount (12 May 2009) Brand Retail is once again a major contributor to the event with In-Store Event, In-Store Discount and Pick-a-brick at Brickworld. Read more...

LEGO lowers PaB prices (8 Apr 2009) PaB prices should be adjusted soon, perhaps later today. Read more...

BrickFair 2009 (7 Apr 2009) Registration for BrickFair 2009 attendance and MOCs is open. We would love to see you (and your MOCs) this year... Read more...

LEGO Factory / PaB Pricing Study (6 Apr 2009) You've probably noticed that the LEGO online Pick-A-Brick / LEGO Factory palette has recently been updated with new parts - and new prices... Read more...

BrickCon Registration is Open (3 Apr 2009) The BrickCon Registration is open, join us in October (1st through 4th), at the Seattle Center Exhibition Hall... Read more...

The Future of LEGO City (3 Apr 2009) The future of LEGO City is up for vote starting today at Toysrus.com... Read more...

Custom Brick Community Building Contest (2 Apr 2009) Brickmania.com is calling for a community wide building contest aimed at highlighting custom parts and kit-building within the LEGO fan community... Read more...

Brickworld Event Schedule Outline (2 Apr 2009) The Brickworld Team announced the preliminary event schedule outline on the Brickworld web site... Read more...

Latest MOC

Steve Hassenplug NOT building a robot! by Jordan Bradford



Click to enlarge

LUGMap

Find a LEGO Users Group or Train Club in your



Click to enlarge

Helpful Links

Instruction Scans?

M PICSL Spare Parts?

LEGO.com

Buying Parts?

Bricklink

Set Reference?

LUGNET Guide

* Brickset Set Inventories?

M Peeron

Parts Reference?

LUGNET Partsref LEGO Service?

1000steine.de

Virtual Building?

LDraw

PicToBrick

Pictures

Brickshelf BrickBuildr

MOCPages

More Links...

Back to Top

XHTML 1.0 | CSS 2.0 | WCAG 1.0 AAA | powered by 1000steine.de | hosted by Steinbruch.info GbR

Terms of Use | Imprint | Feedback

All text, images, or trademarks in this document are the intellectual property of their respective owners. All content is provided as is, with no warranty stated or implied regarding the quality or accuracy of any content on or off this site. All trademarks, service marks, and copyrights are property of their respective owners. LEGO, LEGOLAND, DACTA, DUPLO, PRIMO, FABULAND, SCALA, TECHNIC, MINDSTORMS, and ZNAP, etc. are trademarks or registered trademarks of the LEGO Company, which does not sponsor, authorize, or endorse this site. STAR WARS is a registered trademark of Lucasfilm Ltd. LUGNET, Brickwise, Fibblesnork, and AucZILLA are trademarks of Todd S. Lehman and Suzanne D. Rich. 1998-2007 LUGNET.







change information, ideas and opportunities	First Name:
Stay informed about your contacts and industry	Last Name:
Find the people & knowledge you need to achieve your goals	Email:
Control your professional identity online	Password: 6 or more characters Join Now *
	Already on LinkedIn? Sign in.
	Last Name Go
Search for someone by name: First Name	Last Name Go

Company	Customer Service About LinkedIn Learning Cente	er Blog Advertising Press Partners Careers
Tools	Overview Outlook Toolbar Browser Toolbar Mobil	e Developers Polls
Products	LinkedIn Answers LinkedIn Jobs Recruiting Solution	ns LinkedIn Updates Company Directory Jobs Directory

Copyright © 2009 LinkedIn Corporation. All rights reserved. | User Agreement | Privacy Policy | Copyright Policy

Use of this site is subject to express terms of use, which prohibit commercial use of this site. By continuing past this page, you agree to abide by these terms.